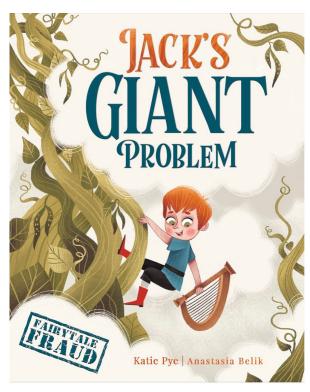
JACK'S GIANT PROBLEM CLASSROOM GUIDE



36 Pages, Approx 900 words

Genre:

Action Adventure, Fairytale Retelling Rhyming verse

Age Level:

Read aloud. Most suited for ages 5 - 8

NZ Standards:

To be completed.

Information about the book:

- Fairytale Fraud Well-being Series
- Author: Katie Pye
- Illustrator: Anastasia Belik
- Publisher: HeadStart Thinking

Overview:

Jack escapes from the giant's castle, leaving a trail of chaos behind him. Desperate for more, his thirst for treasure can only be satisfied if he grows a second beanstalk.

A fun retelling of *Jack and the Beanstalk* with 'Behind the Scenes' material that encourages children to consider others and show empathy.

Empathy Vocabulary

- Empathy
- Considerate/Consideration
- Thoughtfulness

Other new concepts

- Fraud
- Povery
- Theft

Additional Material

Jack's Giant Problem has 'Behind the Scenes' material in the back of the book with story questions, action ideas, key points, and memory mottos.

The Fairytale Fraud website also includes:

- Jack's Fairytale Journal
- Thoughtfulness suggestions
- A framework to think through choices...
- Additional questions

Teach children about empathy

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GETTING READY TO READ

1. Introduce the concept and vocabulary:

- What do you think empathy means?
- What does it mean to consider others?
- What do you think a fraud is?

2. Connect children's past experience with the book

- What do you know of the traditional Jack and the Beanstalk story?
- Look at the title: What do you think Jack's giant problem might be?
- Read the copy. What do you think might happen?

3. Be aware of the following text features:

- The book is in rhyming verse.
- New vocabulary words are introduced - see the list above.
- The text introduces verse that relates to the *Jack be Nimble* nursery rhyme.

READING THE BOOK

Story questions:

- Why did Jack and his mother have to sell the cow?
- Why did the old woman want the cow?
- How would <u>you</u> try and get magic from the bean?
- Why did Jack want the magic harp?
- What do you think Jack felt like when he lied to his mother?
- Do you think the witch should have taken the cow? Why/why not?
- Find Jack's thoughtless choices. How would they impact on others?
- What do you think Jack did to win back the trust of the giant and Ben?
- What was Jack's giant problem?
- The story was going to be called 'Think Jack. Think!'. Do you think that is a better title?

Notice emotions:

A number of emotions have been woven into the story. See how many emotions students can find.

Answer: loneliness, sadness, frustration, glad, delight, confusion, merriment, fear, glee, surprise, alarm, worry, exhaustion, greed, guilt,



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GROWING EMPATHY

- Record ideas for being thoughtful -Create a class/school beanstalk with paper and write ideas for being thoughtful on the leaves.
- Recording thoughtfulness Create a thoughtfulness board in class and record thoughtful things people have done.
- Assess choices Pose scenarios to get kids thinking through the impact of choices on others. You can use Jack's A.F.I.O.U Framework on our website.
- Reinforcing Notice and reward expressions of thoughtfulness and empathy as a class or across the school.
- Expand perspectives choose to learn about people that lead quite different lives. Ask children to imagine their lives.
- Expressing thoughtfulness 'Choose a thoughtful action e.g. a Jack Giant Clean Up' where you clean a classroom, school, or community area.



What was my choice that impacted on others?
E - Emotion:
What might other's have felt about my choice?
I - Impact:
What might have happened to other people as a result of my choice?
O - Outcome:
What happened in the end for me?
U - Understanding:
What do I know now that I can learn from in the

A - Action:

future?

MUSIC

 What is a harp? What kind of music does it make? What do you think magic harp music sounded like?

WRITING

- Perspectives Write the story from the perspectives of different characters.
- Write an apology letter from Jack to the villagers.
- Create an alternate ending to the book.

MATH

• Do age appropriate math themed around the giant's treasures.

SCIENCE

- Grow beanstalks! Create a tray of beanstalks for the class.
- Farming discuss the role of the plough in farming. What do they use today instead?.
- Sleep explore what lack of sleep does to the body. Do a sleep study.

ART

• Create a beanstalk!

Teach children about empathy